

Amendments to the Specification:

Please replace the paragraph on page 20, line 5 with the following amended paragraph:

FIG. 3 is a block diagram of a gaming machine connected to a number of devices which may utilize captured game history frames. Two gaming machines, 345 and 355, with features described with reference to FIGs. 2 and 3, are connected together in a gaming machine loop 360 and to a Local Area Network (LAN) or Wide Area Network(WAN) 304. On the network 304, a number of devices are connected to the network including a promotional server 300, a history database server [[303]] 330, a remote display 305, security services 320 and a remote printer 310. These devices may utilize and process game history information generated on the gaming machines 345 and 355.